

# Adrien GIVRY

## 3D Programmer

## CONTACT

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🌐 adrien-givry.com

## 🔥 SKILLS

Programming languages



Graphics rendering



Software development



Web development



Game engines



## 📖 LANGUAGES

French *Native*

English *Bilingual*

Espagnol *Intermediate*

## 💖 HOBBIES

Learning new piano pieces

Traveling

Playing video games

Playing tennis

## 💎 EXPERIENCE

- May 2020  
Present
- 3D PROGRAMMER**  
UBISOFT — MONTREAL  
Developing graphics features for Rainbow Six Mobile.  
Working on Anvil in the low level rendering team.
- June 2019  
April 2020
- ENGINE PROGRAMMER**  
GAMELOFT — MONTREAL  
Working on the in-house game engine.
- Aug 2018
- MOBILE GAMEPLAY PROGRAMMER - INTERNSHIP**  
APPLOZ — MONTREAL  
Gameplay programming of 2 mobile games for Android and iOS.
- Jul 2018
- ENGINE PROGRAMMER - INTERNSHIP**  
VOXEL FARM — MONTREAL  
Development of rendering features for a web voxel engine.
- Feb 2018  
Apr 2018
- GAMEPLAY PROGRAMMER - INTERNSHIP**  
BROKEN BLAST BIT (Indie Game Collective) — MONTREAL  
Gameplay programming of a PC/Console game.
- Jan 2017
- WEB DEVELOPER - INTERNSHIP**  
COMEDIA — REIMS  
Extranet website and web server administration (Setup, Security).
- May 2016
- SOFTWARE DEVELOPER - INTERNSHIP**  
ADCI — REIMS  
Development of a radio-identification module for construction.

## 🎓 EDUCATION

- Aug 2017  
Aug 2019
- ENGINE PROGRAMMING AEC**  
ISART DIGITAL — MONTREAL  
Engine programming course (AEC/ACS).
- Sep 2015  
Jul 2017
- BACHELOR OF COMPUTER SCIENCE (BTS)**  
LYCÉE FRANKLIN ROOSEVELT — REIMS  
Web, software, network, economy, maths
- Sep 2013  
Jul 2015
- HIGH SCHOOL DEGREE IN SCIENCE**  
LYCÉE FRANKLIN ROOSEVELT — REIMS  
Physics, chemistry, maths, engineering and programming.
- Jun 2012
- ENGLISH DEGREE (KET)**  
COLLEGE LA SOURCE — RILLY  
English degree delivered by Cambridge University.